

Blackhawk and Wolverine Boy Scout Summer Camp

2017 Leader's Guidebook



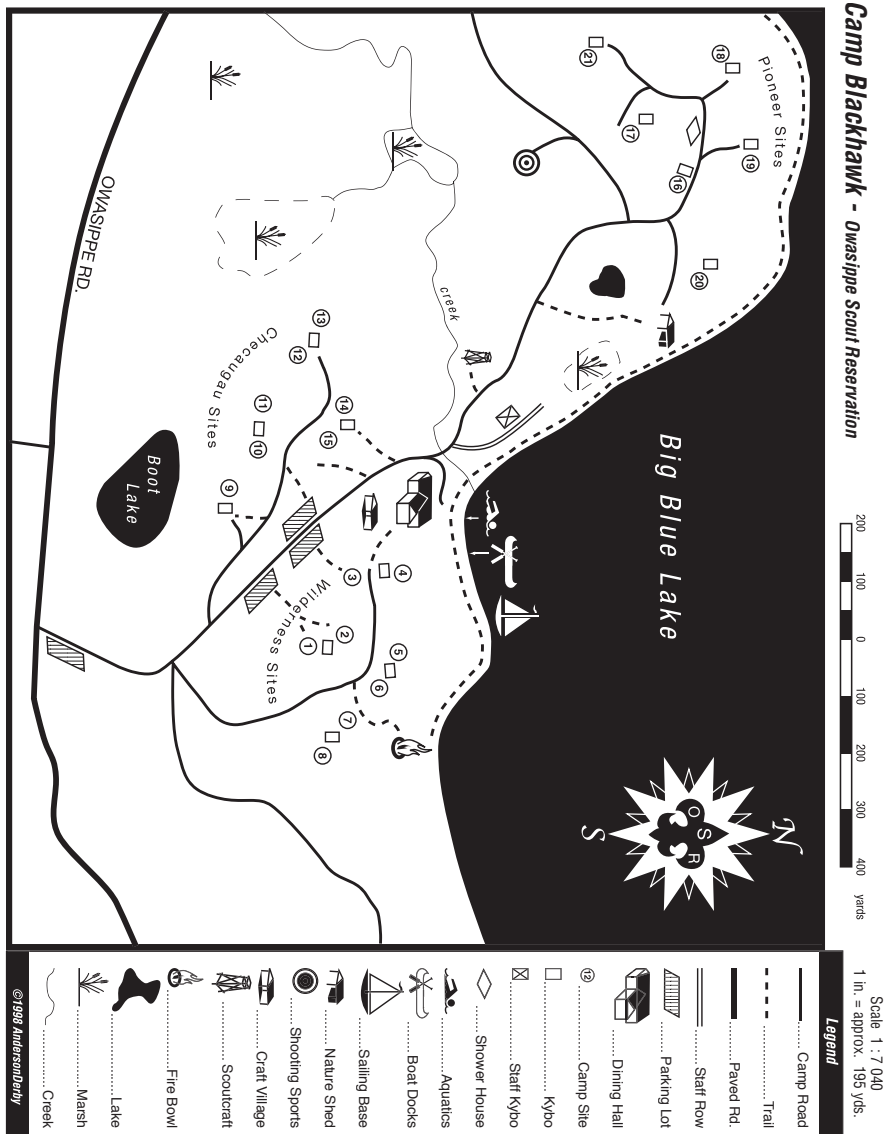
Owasippe Scout Reservation

9900 Russel Road | Twin Lake, MI 49457



BOY SCOUTS OF AMERICA®
PATHWAY TO ADVENTURE COUNCIL





Welcome to the **Best Camping Season Ever** at Owasippe Scout Reservation. We know this is a bold statement, but we feel confident that we will deliver on that promise to you.

Why? Because we have listened to your feedback and have made changes that we believe will have a positive impact on all our Campers this summer. Some highlights of what to expect are:

New Program schedule. We have a new 5-day program schedule filled with more opportunities for merit badges, open program, and just plain fun.

An improved on- line registration system that allows you improved functionality in planning for the summer.

Ultimate Owasippe Adventure is our new program for older Scouts who are a minimum of 14 years of age and 1st class.

Order of the Arrow is the heart and soul of summer camping and we are reinvigorating its presence at our Camps.

We know that all our efforts would not matter if you did not dedicate your time delivering the Scouting program to youth throughout the year. We thank you for that. We look forward to partnering with you to deliver **Best Camping Season Ever** at Owasippe.

Anna M. Montes
 Anna M. Montes
 Reservation Director

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Contact Information

Pathway to Adventure Council

Pathway to Adventure Outdoor Adventure Department
617 E. Golf Road
Arlington Heights, IL, 60005

Help Desk: PTAC.Camping@Scouting.org
or by phone 630-796-4260

Online at: www.boyscoutcamping.org

Owasippe Mailing Address

Your Scout's Name, Troop Number
Name of Section Camp (e.g., Blackhawk, Wolverine)
Site Number
Owasippe Scout Reservation
9900 Russell Road
Twin Lake, MI 49457

In the event of an emergency during the camping season, you may call or fax information to the following numbers. Please be prepared to give the Name, Troop Number, and Section Camp of the person you are trying to contact.

Office Phone: 231-894-4061

Fax line: 231-893-6531

**** Owasippe time is one hour LATER than Chicago time.**

The Owasippe Scout Camps

Camp Blackhawk

Situated on the shores of Big Blue Lake, Camp Blackhawk offers opportunities for lake swimming and boating, and dining hall meals and program.

Camp Wolverine

Lake Wolverine is the setting for Camp Wolverine where Troops eat fully cooked “family-style” meals delivered to their sites or they select to cook their own. Swimming is held in an Olympic-sized pool and the Lake is used for all other boating.

Camp Carlen

Located above Sauger Lake, Carlen is the site for our Venture, Webelos, and Explorer programs. Campers eat in a central location. Swimming is held in a pool and boating activities are held on Lake Wolverine.

High Adventure and Outposts

Owasippe provides a robust High Adventure and Outpost program spread out across the reservation: sailing, water sports, COPE and climbing, tubing and canoe trips, mountain biking, ATVs, trail rides, and an older Scout program.

Reneker Family Camp

Camp Reneker offers exceptional outdoor programs for Scouting families. Reneker accommodations include one cabin per family with sleeping arrangements for 4-5 people.

Fee Schedule and Refund Policy

Summer Camp Early Bird Fees, paid in full by May 15

Scout Fees:	\$300	Adult Leader Fees:	\$170
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Summer Camp Fees after May 15

Scout Fees:	\$340	Adult Leader Fees:	\$200
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Guest Fees: \$30 per day

Reserve a Site for Summer Camp

\$100 Site Deposit is due at application. The deposit is non-refundable after December 15; the deposit will be applied to the balance of your Troop fees. Please note that a \$100 deposit is due per site and per week.

May Payment

Final payment must be submitted by May 15. This payment should include any camp cash certificates or campership credits. If you need an extension, you must call the Outdoor Adventure department prior to May 15. Late fees will NOT be waived after the fact.

New Scouts

Scouts who join the Troop after January 1st of the year they attend camp pay the \$300 Early Bird fee.

Payments

Payments are all made online using an e-check, through our online registration system. See registration section for details. This system allows a unit to enter your check information online to process a payment to the council. Please remember all camp fees are due in full online on or before May 15.

Camperships

The Pathway to Adventure Council is committed to providing opportunities for all PTAC Scouts to attend camp at Owasippe. Any youth interested in applying for a campership may do so. Please see www.pathwaytoadventure.org/campership for details and to apply. ALL CAMBERSHIP APPLICATIONS ARE DUE ON OR BEFORE APRIL 1.

Camperships will be awarded by a volunteer committee and the Troop Scoutmaster will be notified of any campership awards. Late applications may not be reviewed in time to make the May payment deadline. Waiting for campership results will not be accepted as a reason for late payment and the regular fee will be charged. In these instances, send in payment less the amount of campership requests. After the camperships are awarded, you can pay any balance after the deadline. Units are strongly encouraged to bring copies of the campership notification to the Troop settlement at the end of the week.

Camp Cash

The popcorn sale is a great opportunity for Scouts to earn money to go to camp. One of the more popular incentive programs is Camp Cash. Camp cash certificates will be applied to your camp balance this year before final payment is due May 15th. See the Arrival and Departure section for more information on troop settlement.

Refunds

Refunds will be issued at 100% up to 30 days prior to the event. 29-15 days prior to the camp, a 50% refund will be issued. 14 days or less, no refund will be issued. Refund requests must be made in writing by emailing PTAC.CAMPING@Scouting.org

Register for Camp

NEW this year, all registration for Owasippe Scout Reservation will be conducted in our new online system. Based on feedback from our leaders we have developed a system that will allow your unit to register for camp, make all deposits, payments, and register for all programs and merit badges.

The system even has a feature called “parent portal” where your unit can allow individual families/Scouts to have access to the system to choose their own badges/programs, and even make payments for camp! Use of this feature will be determined by the unit.

The new system has great tools for your unit as well, such as the ability to print schedules, blue cards and more! You can access the system by going to:

www.boyscoutcamping.org

and selecting the camp you would like to register for, or by clicking the button “Register Here” on the Blackhawk or Wolverine homepages.

Planning Timeline

Your first step to prepare for a great summer of camping is to sign up for one of our camping sessions at:

<http://www.pathwaytoadventure.org/camping/boyscouts>

Session 1	June 25 - July 1
Session 2	July 2 – July 8
Session 3	July 9 – July 15
Session 4	July 16 – July 22
Session 5	July 23 – July 29
Session 6	July 30 – August 5

PTAC Camp Kick off at Cabela's

Leaders and Cub & Scout Families are invited to learn more about 2017 Summer Programs. Scouts can shoot BB guns, practice archery skills and get two tokens to Cabela's shooting gallery.

March 25: Cabela's in Hoffman Estates, Illinois from 10am-2pm

Leader's Meeting: Attend Leader's Meeting that is convenient to your unit. Dates and locations are on the Council website: www.pathwaytoadventure.org

March

Encourage Scouts needing financial help to attend camp to fill out the campership request form on the Council website before April 1st.

April

Hold Parents Meeting to remind of May 15th payment deadline and need for current health form and more information about what the Scouts will do while at camp

April 1st

- Begin on-line program sign-up.
- Campership forms are due

May 1: Plan troop and Scout program for the week at camp.

May 15: Submit Final Payments for ALL youth and adults for early-bird camp fee rates

June 1:

- Provide Scouts with personal equipment list
- BSA Annual Health & Medical record form completed for each Scout and adult attending camp. Physicals must be signed by a physician. Retain a copy for your Troop records. Be prepared to submit copies at check-in. Copies will NOT be returned.
- Transportation, Tour and Activity Plan verified, arranged, and completed. Accident Insurance information copy secured for units from outside Pathway to Adventure Council.

The Friday prior to your camping week:

Make all final adjustments to your Scouts program sign ups. Finalize your roster in the online system, and print 3 copies to bring with you to camp. Finalize any special needs, dietary restriction, and equipment requests in the online system.

Planning Your Troop's Program

New Online Registration and Online Resources

Your first step to planning your Troop's summer camp program is to become acquainted with our new online registration program and our online resources located here:
www.boy scout camping.org

Online Resources

All Program information and forms can be found online. We encourage everyone to use the website to obtain all current Camp updates and the forms required to prepare and register for summer camp.

Online Registration

The new online registration provides more functionality for Troop registration. Some of the features are:

- Sign up and payment for High Adventure Programs.
- Pre-register for Merit Badge classes
- Unit Camp Rosters: just print 3 copies from our online system and bring with you to camp
- Individual Camper Schedules: eliminates schedule conflicts and provides each camper with their own print out.
- Online equipment and special request planner

The online system will remain open until the Friday prior to your camp session.

Your timely use of the system will help you have an expedited check-in and help the camp staff prepare for your visit.

Sometimes schedule changes can be accommodated at Camp, work with your Commissioner to see what can be done.

2017 Program Changes

Based on your feedback we have made major program changes:

- The Block program schedule has been eliminated. We now have a five day program which allows more time for merit badges, open sessions and fun. Master schedules can be found at: <http://www.pathwaytoadventure.org/camping/resources>
- Some merit badges have been eliminated based on historical usage. The online system reflects those changes.
- A new older Scout Program geared towards Scouts who are 14 years old, First Class with prior camp experience. Detailed schedules can be found at:
<http://www.pathwaytoadventure.org/camping/resources>
- An ATV trail ride program for certified ATV riders 14+ years old
- There will NOT be Adult Leader Training at Owasippe this year. The Council training committee is revamping this opportunity for all our Camps in 2018
- Order of the Arrow Callout Ceremony has been moved and will be a stand alone campwide program on Wednesdays. We encourage all Campers to attend this special event.

High Adventure and Outpost Programs

Owasippe is proud to offer an extensive set of High Adventure and Outpost programs. Some of these programs have limited space and additional cost, so it is important to pre-register online.

Diamond O Ranch

- Horsemanship MB
- Trail Rides
- Wrangler Outpost: overnight trail ride

For Scouts 13 years and older and able to reach the stirrups
Waiver forms required

ATV Outpost

- ATV Training: Hands on learning, caring, and riding experience
- Trail rides for certified trained riders

For Boys 14 years of age and older.

ATV hold harmless agreement required

Participants must wear long pants, a long sleeve shirt and over the ankle boots

COPE/Climbing

Challenging Outdoor Personal Experience builds both teamwork and self confidence for youth and adults

Climbers of all ages enjoy the challenge of our 30 foot wall

- High and Low COPE
- Climbing MB
- Open Climbing
- Rappelling Camping MB
- Crate Climbing Giant Ladder
- Leader COPE

Must be 13 years of age by Sept. 1 and closed toe shoes are required.

Ultimate Owasippe Adventure

NEW This summer we are excited to announce the Ultimate Owasippe Adventure. This program is for campers 14 years and older who are first class or above, and are returning campers. This high adventure program challenges Scouts in an exciting week-long adventure with something new each day. Scouts will participate in numerous adventures Owasippe has to offer. There is an option for units with proper adult leadership to convert this day programming into a week-long trek with overnight camping between the daytime adventure. Please see <http://www.pathwaytoadventure.org/camping/resources> for a complete schedule to learn more, and sign up online in the registration system before this program hits its limit.

White River Canoe Trips

Take a canoe trip and spend the afternoon off of reservation canoeing through Manistee national forest.

- River Canoeing
- River Tubing

All participants must be a swimmer, boat tags required, wear shoes on the river

Mountain Biking

See the Owasippe wilderness as few others have by riding into seldom-seen areas on 23 miles of top-rated single-track bike trails. Begin you trip at the Ad Center

- Cycling MB
- Mountain Bike Trail Rides

Internet café

Our new internet café is located inside of the Main Trading Post snack bar at Ad Center houses 8 computers with high speed internet connections.

STEM

The following STEM programs are offered and are based at the internet café, but may occur in other locations in camp to fulfil requirements:

- Movie Making MB
- Nova Shoot/STEM
- Geocaching MB
- Engineering MB

Gerber Scout Reservation Programs

We have partnered with Gerber to share each of our unique programs to our Scouts. The following opportunities are offered to Owasippe Scouts at Gerber. A ride on the “Adventure Shuttle” bus will get you there.

- Metal Working MB
- Welding MB
- Mountain Boarding

Owasippe Adventure Shuttle

With thousands of acres of adventure we are committed to insuring you and your Scouts have easy access to all the fun. This shuttle bus connects all sub camp and reservation activity locations each day M-F from just after breakfast ending its service at dinner. Bus transport is the preferred method of moving Scouts, leaders and staff around the property from a safety and security standpoint, and remember the buddy system should still be followed. Individual cars driving the property should be used only as a last resort, or in emergency. Updated schedules and stop locations will be posted in each subcamp and will be made available online before camp opens.

Pathfinder

Our new Pathfinder program allows Scouts to work on requirements from Scout to First Class. Our Staff will assist in the learning, and we encourage your unit to send leaders to the area with your Scouts as well to aid in the completion of requirements. At the end of the week we will provide a progress report of all the requirements your Scouts have completed/demonstrated, but our staff will not sign off Scouts books. A schedule of requirements being worked on will be posted on our website, and available at camp. Scouts may come and go to the pathfinder program area to work on requirements as needed, leaving plenty of time during their week for other badges, activities, and fun!

Partial Merit Badge Completion

Scouts with Merit Badges they have partially completed will have the opportunity to complete them throughout their week during open program times, or they can setup a specific time with the area director. Scouts should bring a signed MB Card with the requirements they have already completed.

Campwide programs

Each evening each section camp has a scheduled campwide program. The schedule of activities will be provided at orientation and posted at camp.

Vespers

Each section camp will host a nondenominational religious service during the week. Class A field uniforms are recommended. The time and location will be posted in the each camp.

Blackhawk Daily Schedule

7:00 AM	Waiters Report for First Session Breakfast
7:10 AM	First Session Breakfast
8:00 AM	Flags and Waiters Report for Second Session Breakfast
8:10 AM	Second Session Breakfast
9:00 AM	Morning Program Starts
9:30 AM	Mug Club
12:00 PM	Program Ends Waiters Report for First Session Lunch
12:10 PM	First Session Lunch
1:00 PM	Waiters Report for Second Session Lunch
1:10 PM	Second Session Lunch
2:00 PM	Afternoon Program Starts
5:00 PM	Program Ends Waiters Report for First Session Dinner
5:10 PM	First Session Dinner
6:00 PM	Flags Waiters Report for Second Session Dinner
6:10 PM	Second Session Dinner
7:00 PM	Evening Program Starts
9:00 PM	Program Ends
10:30 PM	Quiet Time
11:00 PM	Lights Out

Single Session Meal Times

7:50 AM	Waiters Report for Breakfast
8:00 AM	Flags Followed By Breakfast
12:20 PM	Waiters Report for Lunch
12:30 PM	Lunch
5:20 PM	Waiters Report for Dinner

All Schedules are subject to change.
Please see the Camping Resources page for updates.
At camp please see your commissioner and attend leaders meetings.

Blackhawk Weekly Schedule

Sunday	
12:00 PM	Check-In Starts
7:00 PM	Camp Tour SPL Meeting Leader's Meeting
8:15 PM	Begin Walk to Campfire (Sites 1 – 8 stay in their sites and join as we pass by)
Monday	
Lunchtime	Troop Photos
4:45 PM	Emergency Drill
7:00 PM	Vespers Don Ho Memorial Classic immediately after Vespers
Tuesday	
7:00 PM	Program Area Activities
Wednesday	
11:00 AM	Adults Cooking Leaders Lunch meet at Loading Dock
12:30 PM	Lunch (Scouts in the Dining Hall and Leaders by Aquatics)
1:30 PM	SPL Meeting
4:00 PM	Pick up steaks and other supplies for Steak Night
5:00 PM	Deadline to turn in Pizza Night forms
7:00 PM	OA Call-Out Ceremony OA Preordeal Ceremony after Call-Out
Thursday	
	Camp Activity for Non- OA Campers OA Ceremony for OA Members
9:00 PM	Pick up pizzas at the Dining Hall
Friday	
Morning	Financial Settlements
2:00 PM	SPL Meeting
7:00 PM	Leader's Meeting
8:15 PM	Closing Campfire

Blackhawk Master Schedule

	9:00 AM	9:30 AM	10:00 AM	10:30 AM	11:00 AM	11:30 AM	NOON	1:00 PM
Pathfinder	Area Open							
Swimming MB	Swimming 1		Swimming 2		Swimming 3			
Life Saving MB	Lifesaving 1							
Canoeing MB				Canoeing 1				
Kayaking MB	Kayaking 1		Kayaking 2		Kayaking 3			
Watersports MB	Watersports 1			Watersports 2				
Motorboating MB	Motorboating 1			Motorboating 2				
Small Boat Sail MB								
Lake Tubing								
Fishing Outpost								
Open Swimming								
Open Boating								
Wilderness Surv MB	Wilderness Survival 1		Wilderness Survival 2					
Pioneering MB	Pioneering 1			Pioneering 2				
* Cooking MB	Cooking 1		Cooking 2					
** Camping MB	Camping 1			Camping 2				
Emergency Pre MB				Emergency Prep 1				
First Aid MB			First Aid 1					
Paul Bunyan								
Enviromental Sc MB	Env Sci 1			Env Sci 2				
Fish & Wildlife MB	Fish and Wildlife 1		Fish and Wildlife 2					
Mammal Study MB				Mammal Study 1				
Fishing MB								
Weather MB	Weather 1		Weather 2					
Pulp & Paper MB				Pulp and Paper 1				
Rifle Shooting MB	Rifle 1			Rifle 2				
Shotgun MB	Shotgun 1			Shotgun 2				
Archery MB	Archery 1			Archery 2				
Open Shooting								
Open Shotgun								
Open Arhcery								
Basketry MB	Open Basketry							
Woodcarving MB	Open Woodcarving							
LeatherWork MB	Open Leatherwork							
Craft of the day								

* Pre-req. 4
** Pre-req. 8A and 8B

Blackhawk Master Schedule

2:00 PM	2:30 PM	3:00 PM	3:30 PM	4:00 PM	4:30 PM	5:00 PM	6:00 PM	7:00 PM	8:00 PM
Area Open									
Swimming 4									
		Lifesaving 2							
Canoeing 2									
Kayaking 4									
Motorboating 3			Motorboating 4						
Small Boat Sailing 1		Small Boat Sailing 2							
		Lake Tubing		Lake Tubing				Lake Tubing	Lake Tubing
								Fishing Outpost	
		Open Swimming							
		Open Boating							
		Pioneering 3							
Cooking 4		Cooking 3							
Camping 3		Camping 4							
Emergency Prep 2		Emergency Prep 3							
First Aid 2									
				Paul Bunyan					
Env Sci 3			Env Sci 4						
Mammal Study 2		Mammal Study 3							
		Open Fishing		Open Fishing					
Pulp and Paper 2									
				Leave No Trace					
Rifle 3									
Archery 3									
			Open Rifle						
			Open Shotgun						
			Open Archery						
Open Basketry									
Open Woodcarving									
Open Leatherwork									
				Craft of the Day					

All Schedules are subject to change.
Please see the Camping Resources page for updates.
At camp please see your commissioner and attend leaders meetings.

Blackhawk Schedule Notes

Activity	Notes	Fee
Swimming MB	Must be a swimmer	
Livesaving MB	Must be a swimmer	
Canoeing MB	Must be a swimmer	
Kayaking MB	Must be a swimmer	
Watersports MB	Scouts must have swimmer classification, bring boat tags with to program.	
Motorboating MB	All participants must be 12 years of age or older, and have swimmer classification. Bring boat tags with you.	\$25
Small Boat Sail MB	Scouts must have swimmer classification. Bring boat tags to program.	\$25
Lake Tubing	Offered Mon to Friday, except Wed and Fri 7-9pm. Must be a "Swimmer" and bring buddy tag.	\$10
Fishing Outpost	Offered Monday, Tuesday, Thursday	\$5
Emergency Prep MB	First Aid Merit Badge required	
First Aid MB	Must be first class	
Rifle Shooting MB	Be physically able to support the weight of the rifle	
Shotgun MB	Be physically able to support the weight of the shotgun	

Wolverine Schedule Notes

Activity	Notes	Fee
Swimming MB	Must be a swimmer	
Livesaving MB	Must be a swimmer	
Kayaking	Must be a swimmer	
Rowing	Must be a swimmer	
Canoeing MB	Must be a swimmer	
Fishing Outpost	Offered Monday, Tuesday, Thursday	\$5
Camping MB	20 nights of tent camping	
Emergency Prep MB	First Aid Merit Badge required	
First Aid MB	Must be first class	
Shotgun MB	Be physically able to support the weight of the rifle	
Archery MB	Be physically able to support the weight of the shotgun	

Wolverine Master Schedule

		9:00 AM	9:30 AM	10:00 AM	10:30 AM	11:00 AM	11:30 AM	NOON	1:00 PM
PF	Pathfinder	Area Open							
Aquatics	Swimming MB	Swimming 1		Swimming 2		Swimming 3			
	Life Saving MB								
	Kayaking	Kayaking 1		Kayaking 2					
	Rowing					Rowing 1			
	Canoeing MB								
	Fishing Outpost								
	Open Swimming								
	Open Boating								
Scoutcraft	Wilderness Surv MB	Wilderness Survival 1		Wilderness Survival 2					
	Pioneering MB								
	* Cooking MB	Cooking 1		Cooking 2		Cooking 3			
	** Camping MB	Camping 1							
	Emergency Pre MB					Emergency Prep 1			
	First Aid MB								
	Paul Bunyan								
Ecology	Enviromental Sc MB	Env Sci 1							
	Fish & Wildlife MB	Fish and Wildlife 1							
	Mammal Study MB					Mammal Study 1			
	Fishing MB								
	Weather MB			Weather 1					
	Pulp & Paper MB					Pulp and Paper 1			
	Textiles								
Shooting Sports	Rifle Shooting MB	Rifle 1							
	Shotgun MB	Shotgun 1				Shotgun 2			
	Archery MB					Archery 1			
	Open Shooting								
	Open Shotgun								
	Open Arhcery								
Handicraft	Basketry MB	Open Basketry							
	Woodcarving MB	Open Woodcarving							
	LeatherWork MB	Open Leatherwork							

* Pre-req. 4
** Pre-req. 8A and 8B

Wolverine Master Schedule

2:00 PM	2:30 PM	3:00 PM	3:30 PM	4:00 PM	4:30 PM	5:00 PM	6:00 PM	7:00 PM	8:00 PM	9:00 PM
Area Open										
Lifesaving 1										
Canoeing 1										
		Fishing Outpost					Fishing Outpost			
			Open Swimming		Lap Swim					
Open Boating										
Pioneering 1										
		Camping 2								
First Aid 1										
			Paul Bunyan							
Env Sci 2										
Mammal Study 2										
			Open Fishing							
Textiles 1										
Rifle 2										
Archery 2										
			Open Rifle							
			Open Shotgun							
			Open Archery							
Open Basketry										
Open Woodcarving										
Open Leatherwork										

All Schedules are subject to change.
Please see the Camping Resources page for updates.
At camp please see your commissioner and attend leaders meetings.

Wolverine Daily Schedule

7:30 AM	Breakfast Food Delivery Begins
8:00 AM	Breakfast
8:45 AM	Flags
9:00 AM	Morning Program Starts
9:30 AM	Leader Meeting (brief)
12:00 PM	Program Ends
11:45 PM	Lunch Food Delivery Begins
12:10 PM	Lunch
1:00 PM	Shoes off Merit badge
2:00 PM	Afternoon Program Starts
5:00 PM	Program Ends
5:15 PM	Dinner Food Delivery Begins
6:00 PM	Dinner
6:45 PM	Flags
7:00 PM	Evening Program Starts
9:00 PM	Scheduled Program Ends
10:30 PM	Quiet Time
11:00 PM	Lights Out

All Schedules are subject to change.
Please see the Camping Resources page for updates.
At camp please see your commissioner and attend leaders meetings.

Wolverine Weekly Schedule

Sunday

12:00 PM	Check-In at Owasippe Reservation Services Center (AD Center)
7:00 PM	Camp Tour Begins (Arrive at 6:50 Flag Pole)
	SPL Meeting Wolverine Flag Pole
	Leader's Meeting at North Lodge
8:15 PM	Evening Flag Ceremony
	Begin Walk to Campfire

Monday

Breakfast	SPL Meeting at North Lodge
Lunchtime	Troop Photos Schedule (sign up times at camp)
4:45 PM	Camp Wide Emergency Drill
7:00 PM	Evening Program Activities

Tuesday

7:00 PM	Vespers at Wolverine Chapel
	Following Vespers Program Area Activities

Wednesday

12:30 PM	Lunch (Scouts eat in the Camp site supervised by Wolverine Staff)
1:30 PM	SPL Meeting
4:00 PM	Pick up steaks and other supplies for Steak Night
7:00 PM	OA Call-Out Ceremony
	OA Pre-Ordeal Ceremony after Call-Out

Thursday

Lunch	Deadline to turn in Pizza forms
7:00 PM	Camp Activity for Non-OA Members
	OA Ceremonies for OA Members

Friday

Afternoon	Financial Settlements
1:30 PM	SPL Meeting
3:00 PM	Leaders Meeting with Council Leadership
7:00 PM	Leader's Meeting
8:15 PM	Closing Campfire
9:30 PM	Pizza Pick up at
	(Wolverine Lodge immediately after the Closing Camp Fire)

Ultimate Owasippe Adventure

Day	Start Time	Location	Action
Monday	9:30 AM	Ad Center	Bike safety,GPS/Map/Compass Review, launch cache game, hike to ranch
Monday	12:00 PM	Ranch	Cowboy Lunch Cookout
Monday	2:00 PM	Ranch	Trailride
Monday	5:00 PM	Transport	Van Lift back to camps
Tuesday	10:00 AM	Ad Center	Complete Geocaching and Fishing MB
Tuesday	12:00 PM	Food Prep	Lunch @ Food Prep
Tuesday	1:00 PM	Ad Center	Geocaching courses
Tuesday	2:00 PM	Ad Center	Mountain Bike Trip
Tuesday	4:00 PM	Ad Center	Bus Back to Camps
Wednesday	9:30 AM	Ad Center	Meet at Ad Center
Wednesday	9:40 AM	Transport	Van lift to Twin Rollaway put in on White River
Wednesday	10:00 AM	White River	Canoe Trip to Canoe Central
Wednesday	12:00 PM	White River	River Lunch on river
Wednesday	2:00 PM	Canoe Central	Arrive Canoe Central, hike to Hi-Beach
Wednesday	4:00 PM	Hi Beach	Set up camp and prepare dinner, cook in site
Wednesday	6:30 PM	Hi Beach	Pontoon Boat and Speed boat arrive for fishing and tubing
Wednesday	8:30 PM	Hi Beach	Ovenight at Hi Beach
Thursday	8:00 AM	Hi Beach	Wake and cook breakfast in site
Thursday	9:00 AM	Hi Beach	Hike to lake wolverine
Thursday	10:30 AM	Lake Wolverine	Fishing and Boating
Thursday	12:30 PM	Lake Wolverine	Fish fry cookout (caught and cleaned)
Thursday	1:30 PM	Lake Wolverine	Fishing and Boating
Thursday	4:00 PM	Lake Wolverine	Van Lift back to camps
Friday	10:00 AM	Crown Range	Blackpowder, Paintball
Friday	12:30 PM	Crown Range	Lunch Cookout
Friday	2:00 PM	Crown Range	Bus Back to Camps
Ultimate Owasippe Adventure Week			
Ultimate Owasippe Adventure Week	Open to all Scouts who have achieved first class, and all adult leaders. Each week of camp we will have 2 crews maximum. Each Crew is 8 Scouts and 2 Adult Leaders (min). Cost is \$35 in addition to the weekly camp fee paid. All food and program materials are supplied unless listed. Scouts from multiple units may sign up to form crews.		

Geocaching Requirement	Fishing Requirement	Cache Site	Trek Option Site	Notes
4,5,6,7		Museum		Participants pre-review Geocaching MB book, bring long pants and close toe shoes in day pack, water bottle, sun screen, pocket knife, compass, and personal GPS (optional)
		Ranch		
			Ranch	
1,2,3,8		Ad Center		Participants bring water bottle, sun screen, pocket knife, compass, and personal GPS (optional)
9				
		On MB Trail		
			Ad Center Area	
				Participants arrive in swim trunks with towel, water bottle, sun screen. Bring backpack with sleeping bag and overnight supplies
		On river		
		Canoe Central		Tents, cots set up at hi-beach
		Hi beach		
			Hi Beach	Review Fishing MB Book and supplements
	4,5,9	Lake Wolverine		
	1,2,3,6,7,8			
			Crown Site	
		Crown Range Area		Participants bring water bottle, sun screen, pocket knife, compass, and personal GPS (optional)
The Trek Option is open to participants in the Ultimate Owasippe Adventure Week, and is an additional \$10 per person in addition to the UOA fee. A minimum of 2 adult leaders total across the 2 crews must participate in the Trek Option for Scouts to participate. OSR will transfer the appropriate breakfasts and dinners to the sites listed. OSR will provide tents at each site but will not provide individual equipment such as backpacks, sleeping bags, etc. This option allows the participants to convert the UOA program into a week long trek				
	Trek Option			

High Adventure Schedule

		9:00 AM	9:30 AM	10:00 AM	10:30 AM	11:00 AM	11:30 AM	NOON	1:00 PM
Ranch	Horsemanship MB	Horsemanship 1							
	Trail Ride								
	Wrangler Outpost								
COPE/Climbing	Climbing MB	Climbing 1			Climbing 2				
	Open Climbing								
	COPE	COPE							
	Leader COPE								
	Rappelling-Camping MB								
	Crate Climbing-Giant latter								
River	River Canoeing								
	River Tubing								
STEM	Photography MB			Photography 1					
	Geocaching MB					Geocaching 1			
	* NOVA Shoot								
	Moviemaking	Moviemaking 1							
	** Engineering MB								
BIKE	Cycling MB	Cycling 1							
	Mountain Bike Trail Ride								
ATV	ATV Training	ATV 1			ATV 2				
	ATV Certified Trail Ride								
UOA	Ultimate Owassippe Adventure	Ultimate Owassippe Adventure							
Gerber	Metal Working MB								
	Welding MB								
	Mountain Boarding								

* Pre-req. 1 and 2
** Pre-req. 4

High Adventure Schedule

2:00 PM	2:30 PM	3:00 PM	3:30 PM	4:00 PM	4:30 PM	5:00 PM	6:00 PM	7:00 PM	8:00 PM	9:00 PM
Trailride 1			Trailride 2							
						Wrangler Outpost (Overnight)				
				Open Climbing					Open Climbing	
COPE										
				Rapelling(Camping MB						
								Crate Stacking/Giant Ladder		
River Canoeing Trips										
River Tubing										
NOVA Award				Open STEM						
				Engineering 1						
			Mountain Bike Trail Ride					Moutain Bike Trail Ride		
ATV 3			ATV 4							
								ATV Trail Ride		
Ultimate Owassippe Adventure										
Metalworking 1			Metalworking 2							
Welding 1			Welding 2							
Mountain Boarding										

All Schedules are subject to change.
Please see the Camping Resources page for updates.
At camp please see your commissioner and attend leaders meetings.

High Adventure Notes

Program	Notes	Fee
Horsemanship MB	Mon to Thurs, Age requirement is 13 and scouts must be able to reach stirrups and actively use them to participate All scouts must have a waver signed by parent or guardian, and be in long pants and close toe shoes preferably with a small heel. Ranch staff reserves the right to deny ride to any participant for any reason, including improper attire, behavior or lack of waver form.	\$25
Trail Ride	Offered Mon to Thurs, except Monday 2-3:30 Trip. Age requirement is 13 and participants must be able to reach stirrups and actively use them to participate. Maximum weight is 250 pounds. All participants under 18 must have a waver signed by parent or guardian. All participants must be in long pants and sturdy, close toe shoes preferably with a small heel. Ranch staff reserves the right to deny ride to any participant for any reason, including improper attire, behavior or lack of waver form.	\$20
Wrangler Outpost	Offered Monday and Thursday Nights, Age requirement is 13 and participants must be able to reach stirrups and actively use them to participate. Maximum weight is 250 pounds. All participants under 18 must have a waver signed by parent or guardian. All participants must be in long pants and sturdy, close toe shoes preferably with a small heel. Ranch staff reserves the right to deny ride to any participant for any reason, including improper attire, behavior or lack of waver form. Program includes dinner and participants should be picked up promptly at 7 AM.	\$30
Climbing MB	Close toe shoes with a back are required.	
Open Climbing	Mon to Thurs, except Wed 8-9pm, Close toe shoes with a back are required.	
COPE	Participants must be 13 years old by September 1st Long pants and close toed shoes are required. Mon-Thurs:Scouts, Fri:Leaders	\$20
Leader COPE		
Rappelling-Camping MB	Mon, Tue and Thurs, Close toed shoes with a back are required.	
River Canoeing	Offered Mon to Thurs. All participants must be a swimmer, bring boat tags with to pick up point. All participants must wear shoes on the river. Visit camp office for pickup location.	\$10
River Tubing		

High Adventure Notes continued

Program	Notes	Fee
Photography MB		
Geocaching MB		
NOVA Shoot	Req 2 may be completed concurrently	
Moviemaking		
Engineering MB		
Cycling MB	All riders must be 13 years old and at least 5 ft. tall. Sturdy closed toe shoes are required. Please bring a water bottle. Because of the extensiveness of this badge completion is not guaranteed during the allotted time frame. Meet at the welcome hut.	
Mountain Bike Trail Ride	Offered Mon, Tue, Thurs. All riders must be 13 years old and at least 5 ft. tall. Close toe shoes with a back are required. Please bring a water bottle. Meet at the welcome hut.	\$10
ATV Training	All riders must provide proof ASI rider safety course certification, must have a ATV hold harmless agreement filled out and signed by parent or legal guardian. All participants are required to wear long pants, long sleeve shirt and over the ankle boots. Offered Monday, Tuesday, and Thursday.	\$35
ATV Certified Trail Ride	Offered Mon to Thurs. All participants must be a swimmer, bring boat tags with to pick up point. All participants must wear shoes on the river. Visit camp office for pickup location.	\$20
Ultimate Owasippe Adventure	Open to all Scouts who have achieved first class, and all adult leaders. Each week of camp we will have 2 crews maximum. Each Crew is 8 Scouts and 2 Adult Leaders (min). All food and program materials are supplied unless listed.	\$35
Metal Working MB	Adventure Shuttle to Gerber	
Welding MB	Adventure Shuttle to Gerber	
Mountain Boarding	Adventure Shuttle to Gerber	



Order of the Arrow

We encourage all Campers to attend the public Call-Out Ceremony and all Arrowmen to participate at the Thursday evening Ceremonies.

Call-Out Ceremonies

- Call-out ceremonies will be conducted each week on Wednesday evening as the camp wide program.
- Only candidates whose name is on the official Owaspippe Lodge candidate list or on the official unit's copy of the Unit's Election Report will be called out. No Exceptions.
- Units should verify election results prior to camp and notify the Section Camp OA Coordinator.
- All Order of the Arrow elections must be conducted at least two weeks prior to coming to camp.
- Candidates from out of council troops require prior written permission, from their home council or lodge. The Ordeal Induction itself must be done through your local lodge.

Registration

- Registration for OA Induction Events must be done on the Owaspippe Lodge 2017 Summer Inductions Registration form and Induction fees must be paid in advance.
- Notify the camp OA coordinator with a list of Scouts who will complete their Ordeal or Brotherhood by Tuesday lunch.
- A unit may sign up online at least two weeks prior to arriving at camp or mail pre-registration to the council office.

Ordeal Inductions

Wednesday evening-Thursday evening

Prerequisites: Duly elected by your troop in Owaspippe Lodge. Member of the Pathway to Adventure Council.

Additional Cost: \$30 **Location:** Wolverine South Lodge

Notes: Each candidate should bring with them: a ground cloth or tarp, sleeping bag, work clothes, poncho or rain gear, complete Scout uniform, toiletries and any needed medications. *Candidates will not be able to return to their camp site before the Ordeal and Ceremonies are completed and will need to transfer their meals.*

Brotherhood Induction

Thursday evening

Ordeal members wishing to seal their membership in the order should contact the Reservation or Camp OA Coordinator

Prerequisites: Ordeal member of the Owaspippe Lodge in good standing with 10 months of service to his unit and has completed a Brotherhood screening.

Additional Cost: \$20 Location:: Ad Center

Notes: The Brotherhood induction ends with the OA banquet. All participants must plan on transferring their meals.

For Members of Order of the Arrow

With such a heavy OA program each week, Arrowmen attending camp are encouraged to assist in one or more the following ways:

- Attend Wednesday's Pre-Ordeal ceremony and Thursday's Ordeal and Brotherhood ceremonies, and the OA Banquet.
- Serve as an Elangomat for the Ordeal
- Serve as a Nimat for the Brotherhood
- Assist in Bowl Preparation and fire building during the week
- Serve as a ceremonialist.

Arrowmen who assist with summer induction activities will be eligible for a limited edition reward. Members who attend the OA Banquet should plan on transferring their meals.

Please see the Camping resource page for full details of this summer's programs and registration forms

<http://www.pathwaytoadventure.org/camping/resources>

Schedules and locations are subject to change please work with your Camp OA coordinator to obtain up to details

Program Materials

Some of the most popular programs at camp are the handicraft merit badges. Each merit badge requires Scouts to construct a number of projects. All the necessary project kits and supplies can be purchased at the trading post. Below is a list of the merit badges offered in handicraft and the items that are typically available. Prices are estimates and are subject to change.

Leatherwork Merit Badge

- Leather Lacing: \$1.50 for the first yard, \$1.00 for each additional yard.
- Plastic Lacing: \$1.00 for the first yard, \$.50 for each additional yard.
- Wallet, belt or cell phone case: \$10.00
- Large mystery braid or bookmark: \$3.00
- Woodcarving Merit Badge
- Key fob: \$3.00
- Coin Purse: \$5.00
- Small Knife Pouch: \$6.50
- Large Knife Pouch: \$7.50
- Neckerchief Slide: \$3.50
- Assorted Leather Shapes: \$.75 - \$1.50
- Leather Round: \$3.00
- Wood Block: \$1.00

Basketry Merit Badge

- Neckerchief Slide: \$3.50
- Basket Kit: \$5.50

Equipment and Gear

Equipment in each campsite

- ☐ Picnic tables
- ☐ KYBO (Latrine)
- ☐ Bulletin Board
- ☐ 2-person wall tents (9'6" x 7'6") *
- ☐ Canvas Cots
- ☐ Drinking Water

*NOTE: Troop supplied tents MUST meet the minimum standard of 30 square feet of floor space per camper. Personal tents MUST be marked "NO FLAMES IN TENTS" directly on the tent or with a sign permanently attached to the tent to meet National Standards. This includes screen tents.

Suggested Equipment Provided by the Troop

- ☐ Coolers: if you plan to store food, ice is available for purchase
- ☐ Troop first aid kit
- ☐ Troop Flag, Patrol Flags
- ☐ Binders twine
- ☐ Lantern
- ☐ Materials for campfire skits and songs
- ☐ U.S. Flag
- ☐ Axes & Saws
- ☐ Lockable box for medications
- ☐ Tarps
- ☐ Rope for lashing and roping off ax yard
- ☐ Alarm Clock
- ☐ Unit merit badge pamphlets
- ☐ Scoutmaster's Handbook, Scout Handbook
- ☐ Advancement Records
- ☐ Thumb tacks and plastic cover for bulletin board
- ☐ Unit Medical Log
- ☐ Radio for weather reports
- ☐ Unit checkbook
- ☐ Footlocker and lock (For securing valuables)
- ☐ Ziplock bags
- ☐ Duct tape

Suggested Equipment Provided by the Troop (continued)

- ☐ Grills for steak night and stay over units

Don't forget to bring the home addresses and telephone numbers of all Scouts, including parents' work and cell phone number

Personal Gear

Personal gear should be labeled with Name and Troop Number

- | | |
|---|---|
| ☐ Towel (shower & beach) | ☐ Mosquito netting & poles |
| ☐ Washcloth | ☐ Sleeping bag |
| ☐ Medication | ☐ Sleeping pad |
| ☐ Camera | ☐ Small pillow |
| ☐ Spending money | ☐ Extra blanket |
| ☐ Fishing gear | ☐ Backpack |
| ☐ Personal First-Aid kit | ☐ Flashlight/batteries |
|
 | ☐ Notebook, pen, pencil |
| ☐ Uniform | ☐ Canteen, water bottle |
| ☐ T-shirts | ☐ Pocket knife w/ totin clip |
| ☐ Long sleeve shirt | ☐ Scout handbook |
| ☐ Shorts | ☐ Compass |
| ☐ Extra Pants | ☐ Watch |
| ☐ Pajamas | ☐ Insect repellent |
| ☐ Socks | ☐ Sunscreen |
| ☐ Underwear | ☐ Toiletries - soap, |
| ☐ Swimsuit | toothpaste, toothbrush |
| ☐ Sweatshirt/Jacket | |
| ☐ Rain gear | |
| ☐ Hiking shoes | |
| ☐ Extra shoes | |
| ☐ Hat | |
| ☐ OA sash | |

Additional Equipment Needed (your notes)

[illegible]

Reservation Services

Administration Center Complex (Ad Center)

Administration Building

The Administration Building is located at 9900 Russell Road. It houses offices for the central Administration staff and the High Adventure Director. This building is not available for use as a Leader or Staff lounge.

The hours of operation are:

Sunday from 12 p.m. until 9 p.m.

Monday through Friday from 9 a.m. until 9 p.m.

Saturday from 9 a.m. until 5 p.m. EST.

Telephone and Fax

An outside telephone line and fax machine is available. These are for business use and should only be used in case of an emergency.

Internet Service

Public wireless internet service is available at all section camps and at the Snack Bar.

Snack Bar, Main Trading Post and Program Warehouse

This multi- purpose building houses our Main Trading Post, the Internet Café (also STEM), and our central Program Warehouse.

The Snack Bar and Main Trading Post hours are:

Mon-Fri	9 am-12:15 pm	1-5:30 pm	6:30-8:00 pm
Sat.	8 am-1:00 pm		
Sun.	11am-4:00 pm		

Health Lodge

The Owasippe Health Lodge, located behind (just southwest of) the Administration Building is staffed with personnel who meet BSA and State of Michigan qualifications 24 hours a day. Sick call begins each morning at 9 a.m. for non emergency medical evaluation and treatment.

Maintenance Center

The Owasippe maintenance center is located at the Ad Center Complex. This area, however, is off limits to campers. Any maintenance needs you have should be communicated to your Commissioner or Camp Director.

Food Preparation Center (Food Prep)

All meals are prepared in this commercial kitchen facility by our professional food service staff. For more information on food service, consult the food service section of this manual.

E. Urner Goodman Scout Museum

The Museum holds a truly remarkable collection of Scouting history and memorabilia from Owasippe's over 100 years of operation. Units camping at Owasippe are encouraged to leave a piece of their history by donating a Unit photograph with a roster of campers to our yearly photo album. Units interested in visiting the museum can schedule a time with the Administrative Assistant in the Ad Center.

Trading Post

At Owasippe

Owasippe boasts an impressive amount of souvenirs, custom merchandise, craft materials, merit badge resources, and camping supplies for our campers at our trading post locations.

Hours are subject to change. Please check in your section camp for any changes.

Section Camps	
Sunday	2:00 p.m.– 5:50 p.m. 6:30 p.m.– 8:00 p.m.
Monday	8:30 a.m.–12:00 p.m. 2:00 p.m.– 4:45 p.m. 6:30 p.m.– 8:15 p.m.
Tuesday	8:45 a.m.–12:15 p.m. 2:00 p.m.– 4:45 p.m. 6:30 p.m.– 8:15 p.m.
Wednesday	8:45 a.m.–12:15 p.m. 2:00 p.m.– 5:15 p.m. 6:30 p.m.– 8:15 p.m.
Thursday	8:45 a.m.–12:15 p.m. 2:00 p.m.– 5:15 p.m. 6:30 p.m.– 8:15 p.m.
Friday	8:45 a.m. –12:15 p.m. 4:00 p.m.– 5:30 p.m. 6:30 p.m.– 8:00 p.m.
Saturday	Closed. See main trading post which is open early for your convenience

Main Trading Post	
Monday-Friday	9:00 a.m.- 12:15 p.m. 1:00 p.m.- 5:30 p.m. 6:30 p.m.- 8:00 p.m.
Saturday	8:00 a.m.- 1:00 p.m.
Sunday	11:00 a.m.- 4:00 p.m.

Online

In addition, Owasippe has an online trading post located at:

<http://www.ptac.sgtradingpost.online>

Our online trading post allows you to purchase a select group of items in advance of summer camp, customize them for your troop and have them waiting for you when you arrive at camp.

Sons of Owasippe

Every year, Owasippe provides a special commemorative patch and T-shirt set depicting the sons of Chief Owasippe. Units are encouraged to order these special items prior to camp. Pre-camp orders get a special discount on the price. Orders may be picked up at the main trading post any time during your week of camp. Check online for ordering information and price.

Segment Program

Owasippe provides a number of great program opportunities. As such there is a special recognition program that allows campers to proudly display all the different things they have accomplished over the years. Each segment can be purchased at the trading post and is to be worn around the Owasippe patch on the uniform.

Segment Program (continued.)

- **Astronomy:** Participate in a star hike.
- **Blackhawk:** Camp one week at Blackhawk.
- **Chapel:** Participate in the vespers program at camp.
- **Climbing:** Attend a session of open climbing at the climbing tower.
- **COPE:** Participate in the COPE program.
- **Craft:** Make something at the handicraft area.
- **E. Urner Goodman Museum:** Visit the museum.
- **Hiker:** Hike one of the main hiking trails. Each segment is color coordinated with its associated trail. See the Camp Services section for more information on the trail system.
- **Horseback:** Participate in Wrangler Outpost.
- **Leader:** Serve as an adult leader for one week at Owasippe.
- **OA Ceremony:** Participate as a ceremonialist at an Order of the Arrow ceremony at camp.
- **Pathfinder:** Successfully complete the week-long Pathfinder program.
- **Photography:** Participate in Photography Merit Badge.
- **Polar Bear:** Participate in the Polar Bear Swim.
- **Reneker:** Camp one week at Reneker.
- **Sailing:** Participate in Open Sailing at the Fossett Sailing Base at Blackhawk Aquatics.
- **Staff:** Serve one summer as camp staff at Owasippe.
- **Tubing:** Participate in a River Tubing trip.
- **Water sports:** Participate in Lake Tubing.
- **Wilderness Survival:** Participate in the Wilderness Survival overnight.
- **Wolverine:** Camp one week at Wolverine.
- **Year Segments:** Camp at Owasippe and receive the current year segment. Year segments from past years may be purchased from the trading post while supplies last.

Owasippe Trail System

The Owasippe trail system remains the camp's oldest program resource. Many of these routes predate Owasippe as Native American passages, pioneer trails, or lumberjack roads. Owasippe's trails are marked with colored fleur-de-lis embossed with the word "Owasippe." A trail map and maps of Owasippe are available from your Commissioner. Scouts and Leaders who hike every trail at Owasippe may wear the "I Hiked 'Em All" patch, available in the Trading Post. Also available for purchase in the Trading Post are segment patches for hiking each individual trail and large OSR trail maps.

The **Blue Trail** is a circular trail that skirts the boundaries of Owasippe. It has a greater level of difficulty and is suited to older Scouts and experienced hikers. Its inspiring scenery and natural wonder compliment the challenge of this wilderness route that takes hikers through the marl beds.

The **Orange Trail** is a circular trail that follows the edge of Lake Wolverine, traveling through camps Carlen, Crown, and Wolverine. Many species of plants and animals can be seen by hiking this trail. For the best chance to see wildlife and great lighting for photography, this trail is best visited early in the morning.

The **Red Trail** begins at Camp Blackhawk and traverses west past Pickerel Pond, through Paradise Valley and on to Owasippe's Grave. The trail then goes south past Pierre's Bayou to the Administration Center, past the Tar Pits and ends at the south end of Lake Wolverine, at the Orange Trail.

The **White Trails** connect other trails together or lead to points of interest.

Owasippe Digital Forest



The Digital Forest at Owasippe is designed to help scouts and leaders as they travel the trails of Owasippe.

The trails use quick response (QR) codes that can be read using smart phones and tablets equipped with a free QR reader app.

This content is tailored toward 3 groups, Webelos, Boy Scouts, and general.

The general content encompasses all; however the Boy Scout and Webelos content refers to requirement numbers or activities in the Boy Scout Handbook, Webelos Handbook or various merit badge pamphlets that the QR posts can assist with.

These trails utilize the knowledge of existing leadership and outside experts, giving scouts an expertly guided tour of camp every time they travel, either as a troop, patrol or just with their buddy.

Each individually numbered post targets scouting knowledge and requirements and generally answers the following questions;

- What is it (scientific name)?
- What is notable about it?
- Where am I? (a map link)

Scouts and leaders can visit locations in advance using <http://www.owasipedia.net/>

Section Camp Services

COMMISSIONER SERVICES

Camp commissioners are your liaison with the camp. He or she will also visit you at least once a day to check on you. Services your Commissioner provides include:

Programming Assistance:

- Commissioners can help you organize your overall camp program.
- Additional mid-week high adventure and Outpost sign-ups can be handled by the commissioner or the camp office

Daily Meal Counts

- Every day your Commissioner will take your daily food count. This is your chance to add any guest meals, order any special extras, and communicate any special dietary needs.

Equipment and Supply Needs

- Campsite Supplies such as garbage bags, toilet paper, and paper towels can be obtained through your Commissioner or from the office, by an adult.
- Your commissioner will get you any extra or replacement tents, cots, or other campsite equipment. He or she is committed to filling equipment needs in a timely manner.
- Any campsite-related maintenance needs should also be communicated through the Commissioner.
- We ask that you submit your weekly equipment needs upon your first meeting with your Commissioner.

LEADERS' MEETINGS

Upon arrival at camp, you will receive a schedule for Leader's meetings. These consist of:

- Brief daily meetings to provide any updates and an opportunity for you to interact with your commissioner
- Weekly Leader luncheon and meeting (Wednesday)
- Friday meeting with Council Leadership

Senior Patrol Leader Meetings

During the week, there are three important senior patrol leader meetings that your camp SPL or ASPL should plan on attending. SPL schedules given upon arrival at camp.

Office Services

At both sub-camps (Blackhawk office & The Wolverine North Lodge) provide a variety of helpful services to leaders throughout the week. The Offices will be staffed daily an hour before, during, and after meal times. Office services include the following:

- **Paperwork:** Parking passes and other paperwork can be obtained by an adult or responsible older Scout.
- **Medication Storage:** Units who are unable to provide medication storage or need refrigerated storage may keep their medication in the office. See the Health Policies section for more information.
- **High Adventure and Outpost Additional Sign-ups** may be done through the camp office.

Garbage

Blackhawk: All garbage must be brought daily to the office, securely tied with a square knot. A staff member will escort you to the garbage racks located near the dining hall. *To avoid problems with wild life, garbage should not be stored overnight in the campsite.*

Wolverine: Garbage is picked up daily during the evening. Please put it in a garbage bag and place it in the assigned place.

- Sites 1-16, 23, 24, or 25: take the bag to the hot pack stand outside of your site.
- Site 21, please bring any garbage to site 23's hot pack stand.
- Sites 17, 18, or 19 please bring any garbage down to the intersection on the service road, also known as the chapel crossing.

Bathroom and Shower Facilities (KYBOs)

Each campsite has access to a bathroom facility. This building, often called a KYBO, has two flush toilets, a urinal, and a sink. In some cases, KYBOs are shared between units. Units should use the Kybos in their site or in a public area. Please do not use site KYBOS just because they are conveniently located on a path. Shower facilities are available in each camp as indicated below.

Blackhawk: All KYBOS have showers except for Pioneer sites. The Pioneer sites (sites 16-20) have access to a shower building.

Wolverine: The shower house is located across from site 15. The pool house is also available to act as a shower house after program closes for the evening.

Cleaning

Each unit is responsible for cleaning and keeping their KYBO and shower facility clean daily. Commissioners will coordinate which units will be responsible for cleaning shared KYBOs on which days and will provide instructions and expectations on cleaning.

Youth and Adults

In accordance with youth protection standards, Youth and Adults must not use bathroom and shower facilities at the same time. The same holds true for males and females. Each KYBO and shower facility have a sign signifying its use at any given time. In addition, please do a verbal check prior to using the facility.

Be Courteous

Please make sure you are doing your part to keep the KYBO and shower facility clean. Horseplay is never allowed.

Leaders Space

- **Blackhawk:** The leaders' patio is just outside the camp office at the dining hall. Leaders are invited to use the picnic tables in this area. Scouts are not allowed in this area without permission.
- **Wolverine:** Leaders are invited to gather in the North Lodge

Pizza Night

Looking for a way to reward your Scouts for an awesome week? Check your troop mailbox for order forms. Pizza night does not replace Friday dinner, which will still be at the normal time.

- **Blackhawk:** Thursday evening. All order forms must be turned in and paid for by Wednesday lunch. Pizzas need to be picked up no later than 9:15 p.m. from the dining hall. The dining hall bell will ring to signify arrival.
- **Wolverine:** Friday evening. All orders must be turned in and paid for by Thursday lunch. Pizzas need to be picked up after the closing campfire from the lodge. The pizzas will arrive during the campfire, so they will still be hot.

Unit Service Projects

Owasippe belongs to the Scouts that camp in it! Consider signing up for a unit service project during your stay at camp this summer. Check our website, as a listing of available projects will be posted prior to camp, and will be available during camp from your commissioner.

Baden Powell Award

Each Unit has the opportunity to earn the coveted Baden Powell Award which focuses on maintaining Quality standards in the campsite and use of the Patrol method, including active Senior Patrol Leader involvement. Your Commissioner will work closely with your unit to ensure that the Unit and the SPL are adhering to their Scout honor when scoring the Campsite.

Details of the requirement and a sample form can be found at the camping resource page at:
<http://www.pathwaytoadventure.org/camping/resources>

Letters to Employers

Our leaders are the key to our Scouts successful week at Owasippe. We stand prepared to send a letter to our leaders employers telling them of the exceptional volunteering during their time away from work. Please stop into your Section camp office/lodge to submit your name, employer, and employer address so we may send the letter.

FOOD SERVICE

We have listened to your feedback and have made changes to our food service. Menu changes have been made, including increasing the portion sizes and moving to a two week menu. We are improving our facilities and services and we have brought back our “food staples”. Changing regulations and increased camp size prevent us from retaining all our “old ways” of serving food but we will continue to work with you to make improvements where we can.

Feedback

If there is an issue with food, please contact your Commissioner or camp director quickly and they will help resolve any problems.

Daily Food Counts and Guest Meals

Food counts will be taken daily by the Commissioner. This food count sheet accounts for any dietary requests, food transfers, special requests, and guest meals. Guest meals are counted as meals that exceed the number of paid participants. All guest meals will be charged as part of the unit settlement.

Dietary Requests

Vegetarian, gluten free meals, and other allergy needs are available. *It is important that this information is communicated to the camp prior to or upon arrival at camp via the on-line registration system.* Please include the name of the camper and as many details about the dietary need as possible.

Weekly Meals

A normal week of camp consists of seventeen (17) meals beginning with dinner on Sunday and ending with breakfast on Saturday. Stay-over units receive an additional three (3) meals.
(Please see stay over unit section for details.)

Menu

The camp menu is designed and approved by a licensed dietitian. It is designed to meet the dietary requirements of an active Scout and Leader. In 2017 we will be moving back to a two-week rotation menu. The menu is posted in conspicuous locations throughout camp including the campsite bulletin board. A copy of the menu can also be found on the camping website (when it becomes available). Menu items can change over the course of the summer. All changes are approved by the reservation director.

Staples

Although the food provided for each meal should be adequate for active Scouts and leaders at camp, it may be necessary to provide some supplemental food for those who need it. We feel that milk is an important part of an active Scout’s diet and will be available at every meal.

- **Blackhawk** campers will have a cereal station set up at breakfast and a peanut butter and jelly sandwich station set up at lunch and dinner in the dining hall.
- **Wolverine** campers can request milk, cereal, peanut butter, jelly, and bread when they do their daily food count sheet, and it will be delivered the next day with their meal.

BLACKHAWK

Dining Hall

Meals in Blackhawk are served in the dining hall and are served cafeteria-style. The camp has two dining sessions. This is needed to accommodate all our campers and maintain Michigan standards. Session meal times will be posted in a conspicuous place. A flag ceremony will be held between dining sessions at breakfast and dinner. Class A uniform is highly encouraged for dinner.

Waiters

Each unit is expected to provide two waiters per table for each meal. The number of tables are dependent on unit size and will be explained at the dining hall orientation as a part of check-in. Waiters are expected to arrive at the dining hall 15 minutes prior to the start of the meal. Waiters are expected to set the table and deliver the food from the kitchen area prior to the meal. After the meal, they are expected to clear the tables. It is important that the waiters are on time and prepared to meet these expectations. It is also recommended for troops to send at least one experienced Scout per table to ensure setup and cleanup punctuality.

WOLVERINE

Campsite Dining

Meals in Wolverine are delivered three times a day to your campsite. This style of eating allows for you to truly implement the patrol method.

At Wolverine you have two choices on the type of meals:

- Hot Prepared Food is delivered to your site ready to eat.
- Patrol Cooking: Raw food delivered to your site for your patrols to cook on their own. *(please request this meal style in the special request section in our online system in advance of your arrival to camp as the default meal style for Wolverine is Hot-Prepared)*
- Cooked hot food is delivered in Heater stacks and cold food is delivered in a cooler.
- Portions are measured according to the number of meals ordered through the commissioner. It is important that everyone is taking a proper serving size in order to ensure that everyone has enough food. Proper measuring utensils will be provided.
- **Units should plan on bringing their own plates and utensils to eat the meals, as the camp does not provide them.**

Delivery

- Meals will be delivered before 8am, 12:30pm, and 6pm daily. Exact time will vary depending on where your campsite is along the delivery route.
- Each unit is encouraged to assign two Scouts to be responsible for meeting the food truck and bringing the food to the campsite. The Scouts who meet the truck should double check meal counts and collect any extras like bread, milk, and the like.

Clean-up

- Troop should be prepared to wash the dishes and utensils used in the meals. Only wash those items that belong to the troop. When washing your dishes, be sure to use the three-pot method. Sanitizer tabs are available to your unit and will be passed out during the Sunday check-in. Make sure all food garbage is properly bagged. Consult the garbage entry in the camp services section for details.
- Items from the food truck such as the heater stack, and the food pans need not be washed.

Wednesday Steak Night: Blackhawk & Wolverine

On Wednesday, units will cook their steaks in their campsite. Food is ordered through your Commissioner.

- **Wolverine:** Cold/Raw steaks and baked potatoes will arrive at the site about an hour before the food normally arrives at the sites. Cooking grates should be brought with the unit to camp in order to cook the steaks.
- **Blackhawk:** On Wednesday the dining hall is closed for dinner service, and units will cook their steaks in their campsite. Units must come to the dining hall to collect their food. Units should provide their own grills, but some are available for use.

Arrival and Departure

Check-in Times

Troops journeying to Owasippe by private vehicles should plan to arrive at Noon or shortly after, when Ad Center check-in takes place. Owasippe is approximately 210 miles from Chicago, and the trip takes about 4 hours. Owasippe is on Eastern Daylight Time.

Ad Center Check-In Procedures

Upon your arrival at Owasippe, go directly to the Ad Center Complex and park in the lot. Then proceed to the Snack Bar area for Check-in.

Expedited Check – In

Our goal is to get you to your section camp as quickly as possible to allow you time for set up and swim tests. Expedited check-in can occur if:

- The unit has sufficient Leadership to allow one Leader to remain for Ad Center check-in and the other Leaders can proceed to the section camp for set up.
- The Unit has kept their on-line registration up to date, and the check-in Leader can address any last minute changes.
- The Leader who handles Ad Center check in has all the proper paper work (see below) for the unit.

Upon arrival, your unit will be greeted by a staff member who will check to see if your unit qualifies for expedited check-in. If so, you will receive a “special pass” which will allow the extra Leaders and Scouts to go directly to the Section Camp when ready.

Station One: Business Staff

Be prepared with the following:

1. Three (3) copies of your unit roster (print from the on-line system)
2. A completed Michigan Youth Protection form for each adult at camp
3. Proof of completion of youth protection training in the last two years for each adult in camp
4. A copy of the council accident insurance policy for non-Pathway to Adventure council units
5. Turn in Background Check forms for adults (21 and over) who have not completed the process previously

Station Two: Food Service

1. Food Counts will be taken for Sunday and Monday
2. Discuss any specific food issues with the food staff

Station Three: Order of the Arrow (optional)

- Sign up for O/A Induction and Brotherhood ceremonies

Station Four: High Adventure

1. Meet with the High Adventure staff and review your online registration and verify that all prerequisites are met
2. You will have the opportunity to make additions or changes to the schedule
3. For new sign ups you will be issued new receipts, which will serve as proof of registration for the Scouts when attending the session.

Section Camp Check-In Procedures

After completing the Ad Center check-in process you will need to head to your section camp. Follow these steps for section camp check-in

BLACKHAWK

Step 1. Main Gate: A staff member will verify that your Troop has checked in at the Ad Center and then will give you directions to your campsite.

Step 2. Campsite

A guide will arrive shortly to assist you in the check-in process. Until then, begin unloading your equipment and preparing for medical rechecks and swim checks. Please notify your guide of any equipment issues.

When all the Scouts are ready, have them assemble for a brief campsite orientation. Your guide will inform your Scouts on several topics:

- Pertinent equipment and facilities in your campsite
- How to respond in case of emergency
- Restricted area
- Dress code and the buddy system
- “Shoes-Off” time
- Wristbands Policy

Step 3. Medical Re-Check @ Handicraft Pavilion

Every camper must go through a medical recheck. Make sure all Scouts and Leaders come to the Handicraft Pavilion for this important step. Medical forms will not be returned at the end of the week.

Step 4. Dining Hall Orientation

Following the Medical Recheck, your guide will bring your troop to the Dining Hall for orientation. This will inform your Scouts on how the dining hall works, including waiter responsibilities, rules, session times, and any other basic information.

Step 5. Swim Check

Proceed to the lake for swim checks. Scouts and Leaders should be prepared to get in the water. Basic aquatics rules will be discussed as well as the administration of the Swim Test. A completed health form and medical recheck is required to participate in a Swim Test.

Step 6. Wrap Up

Upon completion of swim checks, you may return to your campsite and continue setting up until dinner. Consult the daily schedule for dinner and Leader’ meeting information. If you have any questions or need help, please do not hesitate to consult your site guide.

WOLVERINE

Step 1. Main Road

While on the road in, you will be met by a member of the staff. He or she will direct you to the South Lodge.

Step 2. South Lodge

Here you will turn in your Ad Center check-in card. At this brief meeting Commissioners will be handing out and collecting several paperwork items, including parking passes. You will meet your Troop guide who will assist the unit throughout the remainder of the check-in process

Step 3. Campsite

Your Scouts may unpack their gear and prepare for medical rechecks and swim checks. Please notify your guide of any equipment issues. After your scouts are changed and your gear is stowed, proceed to the North Lodge for Orientation.

Step 4. Orientation at North Lodge

When you arrive at the Lodge, you will need:

- two copies of the unit roster
- your medical forms.

A staff member will then inform the unit on the following topics:

- Parking passes, designated parking lots, speed limits
- Medication policy
- Wristbands for every camper
- Daily visitations
- Fireguard charts
- Mailboxes
- Site equipment
- Early camper release policy
- Leader meetings/SPL meetings
- Office radio for emergencies

Step 5. Medical Recheck – North Lodge

Every camper must go through a medical recheck. Make sure all Scouts and Leaders come to the North lodge for this important step. Medical forms will not be returned at the end of the week.

Step 6. Swim Check - Pool

Following the medical recheck proceed to the pool for swim checks. Scouts and Leaders should be prepared to get in the water. Basic aquatics rules will be discussed as well as the administration of the Swim Test. A completed health form and medical recheck is required to participate in a Swim Test.

Step 7 Wrap Up

Upon completion of swim checks, you may return to your campsite and continue setting up until dinner. Consult the daily schedule for dinner and Leader' meeting information. If you have any questions or need help, please consult your site guide.

Early Arrivals

- There is an \$80 per Troop Early Arrival Fee for Saturday arrival.
- Troops should plan to arrive between 1 p.m. and 5 p.m. and check in at their section camp office with a separate Saturday Roster listing everyone who will be in camp
- Scouts must remain in the campsite until Sunday check-in unless accompanied by an adult leader.
- Equipment shall not be removed from another campsite without the Camp Director's approval. The cost of any damages caused will be shared by all early arriving troops in that section camp.
- Unit Leaders are responsible for their Scouts as well as providing their Troop with meals until Sunday dinner.
- There will be only minimal staff support.

Troop Settlements

- On Friday of your final week, the unit leader will need to complete a financial settlement with the Reservation Business Manager. Units are asked to sign up for a time slot with their Commissioners early in the week.
 - Camp Blackhawk: Friday morning
 - Camp Wolverine: Friday afternoon
- Financial settlement includes payments for additional Scouts, leaders, outstanding fees, outpost fees, guest meals, and any other charges incurred for camp services during the week.
- Leaders should bring any receipts or credits slips to the settlement. This can include any camp cash certificates, campership letters, discount certificates, and any other payment correspondence.
- Units will be able to reserve their campsite for next year then. Units who have an outstanding balance will not be allowed to reserve a site until that balance is paid.

Section Camp Check-Out Procedures:

On Saturday, a staff member will arrive at your site at

- Blackhawk 6:30 am
- Wolverine 7 am
- Your site staff member or Commissioner will inspect any equipment for damages, including camp tents and cots.
- The staff member may direct you to take down or move any camp equipment. The staff member will ensure all troop gear is packed and will do a site cleanliness check, so make sure that any and all trash is picked up prior to this time.
- Finally, they will collect any paperwork, including your leader evaluation. When this is complete you will be set to go.

Stay-over Unit Process

Units staying for two weeks need to provide a weekend-specific roster to be turned in to your Commissioner Saturday morning before noon. In addition, there are special instructions for stay-over units.

- **Meals** Your commissioner will collect your weekend meal counts on Thursday, including a lunch and dinner on Saturday and a brunch on Sunday. Meals must be collected in hot packs/coolers from the Dining Hall (Blackhawk Troops) or North Lodge (Wolverine Troops); they will not be delivered to your site.
- **Campsite and Equipment** If you will not be moving campsites, you do not need to take down equipment. If you are moving sites, please follow that part of the check-out procedures. Some spare equipment in your campsite may have to be moved during Saturday morning. Your help in this is appreciated. Please do not take equipment set in other sites as they are there for units who will be arriving on Sunday.
- **Supervision Camp** will be minimally staffed during the weekend and you will need to provide adequate supervision for your Scouts. Scouts will not be allowed to wander around the camp without adult supervision. The rules of camp are still in effect.
- **Emergency** In case of emergency, the camp office will be open and the camp radio will be available. Instructions on what to do and who to contact in an emergency will be clearly displayed in the office. There will be section camp and reservation staff available if needed, including the health officers.

Camp Policies (Listed Alphabetically)

Details and forms related to Camp Policies can be found on the Council Website: <http://www.pathwaytoadventure.org/camping/resources>

*Policies that require completion of forms are starred***

Please take the time to familiarize with these policies, you and your scouts are obligated to adhere to them while at camp. Adherence to these policies is for the safety and well being of all our Campers and Staff.

Alcohol - Drugs - Smoking

- The consumption, possession and/or use of alcohol, illegal drugs, or controlled substances while participating in the Scouting program and/or on Scouting Property is not permitted.
- Violations of all local, state, and federal laws will be reported.
- Violators will be asked to leave Owasippe property.
- Adult Leaders are asked to refrain from smoking when in proximity of Scouts.

Background Check **

Michigan law requires that each adult twenty one (21) years of age or older undergo a check against their home state's child abuse and neglect registry. The camp must have proof that this check has been completed and that they are not found to have been deemed a perpetrator of child abuse or neglect. Forms for Illinois, Indiana, Michigan, and Ohio as well as instructions can be found on the council camping resources webpage.

Bicycles in Camp

Campers are not encouraged to use bicycles in camp. If bicycles are used, a helmet must be worn at all times. Bicycles are not permitted on hiking trails and are limited to camp roads and two tracks. Violations will result in a loss of bicycling privileges.

Boats in Camp

Privately owned boats are NOT permitted in any Section Camp.

Buddy System

- The buddy system is in effect all over Owasippe.
- Scouts must travel with a buddy wherever they go.
- Leaders should devise a system of check-out/check-in so that they can account for Scouts at all times.
- Campers should hike on marked Owasippe trails.
- Hitchhiking or hiking along public roads is not allowed.

CAMPER SECURITY

Wristbands and Name Tags

- Each registered camper (youth and adult) is issued a wristband upon arrival at Owasippe that they must wear at all times. Replacement wristbands are available from the camp office.
- Visitors are issued a special wristband when they check-in at the Ad Center.
- Camp staff and camp volunteers are issued an Owasippe name tag that is to be worn at all times while on the property. Food service staff has a special uniform that identifies them.
- *Anyone not showing a proper identification may be stopped and questioned by a staff member or camper.*
- Visitors should be directed and if necessary, escorted to the Ad Center.
- Trespassers will be escorted off the property.

Troop and Campsite Security

- It is our suggestion and recommendation that troops utilize a “troop bank” that is both locked and kept in a locked troop trailer. Both scouts and leaders should refrain from keeping large amounts of cash in their tent during the week.
- We also suggest that Sunday, during the period of check-in to the end of the opening campfire, as well as Friday, from the start to end of the closing campfire that one adult stay in the campsite at all times. This provides an added presence and layer of protection for any and all valuables that may be in the campsite.

Camper Discipline

Michigan State Law- Rule 400.11113) Rule 113 of “Rules for Licensing Children’s Camps in the State of Michigan” reads: “A camper shall not be deprived of food or sleep, be placed alone without staff supervision, observation, and interaction, or be subjected to ridicule, threat, corporal punishment, excessive physical exercise, or excessive restraints, either by staff Leaders or by another camper.”

It is expected that all Scouts and Leaders camping at Owasippe Scout Reservation will live up to the principles and values of the Scout Oath and Law. So that all unit leadership and their Scouts may more clearly understand their rights and what course of action will be taken if their rights are violated, the following information should be shared before arriving at camp:

1. The Scout Oath and Law are the only rules in camp. The unit leadership is responsible for enforcing these rules and disciplining those Scouts that break them.
2. In the case of inter-troop conflicts or problems, the unit leadership of the individual Scouts involved is responsible for disciplining each of the individual Scouts.

3. The camp administration (beginning with the Camp Director of any section camp involved) is available and prepared to assist in establishing communication in the event of inter-troop problems.
4. If the camp administration believes further disciplinary action is required of the unit leadership, they will request it. If the requested disciplinary action is not taken, the district executive or Scout executive will be contacted.
5. The camp administration encourages unit leadership to send any Scout home immediately that steals, vandalizes, or intentionally places another Scout in danger of harm. The administration reserves the right to take that action themselves if necessary, including sending the entire troop home within 24 hours.
6. Bullying, hazing, “midnight raids”, tent ditching, or other such activities are not allowed at any time at Owasippe Scout Reservation. Such activities place Scouts at risk of injury and may cause larger issues as a result of seemingly small rituals getting out of control.
7. A curfew of 10:00 p.m. will be strictly enforced for all Scouts. Scouts are required to be in their campsites by 10:00 p.m. Any Scout who must leave a campsite after 10:00 p.m. must be accompanied by an adult unit leader or camp staff member. Always maintain youth protection standards. Refer to #8 for exceptions. LIGHTS OUT AND QUIET CAMP WILL BE 10:30PM. All scouts need to be in tents and quiet.
8. Scouts may attend a scheduled camp activity past 10:00 p.m. if they have their leader’s permission and they use the buddy system. Activities could include star hikes, outposts, Order of the Arrow ceremonies, and other camp-wide activities.

Check-in/Check-out Policy

All campers must properly check in and check out of camp. A log is maintained in the Section camp office at all times and is always available. Youth protection standards must be maintained during trips off camp property. Visitors should consult the visitor entry of this policies section.

Child Abuse (Michigan State Law—Rule 400.11115)

It is mandatory that any staff or volunteer report to his Director any actual or suspected case of child abuse or neglect immediately. The Camp Director shall immediately contact the Reservation Director, who, if after the investigation finds abuse or neglect, shall within 24 hours phone an oral report to the Department of Social Services and file a written report within 72 hours. This is the responsibility of all staff members and Leaders.

Early Release of Scout **

Scouts who need to leave camp prior to normal departure time must have a filled out early release form signed by a parent or guardian.

Firearms, Ammunition, Fireworks, Bows & Arrows

- No firearms, ammunition, fireworks or bow and arrow of any kind may be kept in the possession of any camper or Unit Leader.
- Camp insurance does not allow the use of personal weapons (including paintball guns) or ammunition on Council property. There are no exceptions to this rule.

Fire, Liquids, & Propane Fuels

- Fire may be built only at designated areas and under proper supervision.
- Liquid or propane fuels should be used only under adult supervision.
- Replacement propane cylinders and cans of liquid fuel MUST be stored under lock and key at your campsite or in the camp flammable liquids storage box.
- National policy prohibits the use of open flames in tents, which includes mosquito coils, catalytic heaters, gas lanterns, stoves, candles, and smoking materials.
- All tents (camp owned or private) must be stenciled with or display a sign proclaiming “NO FLAMES IN TENTS”
- Fires built in camp must not exceed 4 feet in flame height. Special permission can be given for a larger fire from the Camp Director. The camp management reserves the right to demand a fire be reduced or put out if it is, in their opinion, a hazard.
- The troop is required to maintain a fireguard and keep up-to-date a fireguard chart prominently posted in the campsite.

Float Plans **

Campers who are interested in checking out canoes or rowboats to be used outside of the boating areas on Big Blue Lake or Lake Wolverine must submit a float plan.

- For activities on Lake Wolverine, the float plan must be submitted to the Wolverine Aquatics Director.
- For activities on Big Blue Lake, the float plan must be submitted to the Blackhawk Aquatics Director.

Float plans must be submitted 24 hours prior to trip departure. All standards, including qualified supervision must be adhered to. The Aquatics Director has the right to deny a float plan.

Harassment Prevention and Bullying Policy

Policy

It is the policy of the Pathway to Adventure Council to maintain a Scouting environment based on respect and courtesy. This policy is **in effect at all times** at Owasippe Scout Reservation.

Pathway to Adventure Council does not tolerate harassment of any kind of our youth members, adult volunteers, employees, members of the public, or suppliers. Any form of harassment that violates federal, state or local law is a violation of this policy and will be treated as a disciplinary matter. This includes but is not limited to harassment related to an individual's race, religion, creed, color, sex, gender, sexual orientation, national origin, ancestry, citizenship status, uniformed service member status, marital status, pregnancy, age, medical condition, physical or emotional disability, or status with regard to public assistance.

For these purposes, the term "harassment and bullying" includes slurs and any other offensive remarks, jokes, and other verbal, graphic, or physical conduct that denigrates or shows hostility or aversion to an individual because of any of these characteristics, and that has the purpose or effect of creating an intimidating, hostile or offensive environment, or of unreasonably interfering with an individual's Scouting participation. One type of harassment prohibited by this policy is sexual harassment, which includes unwelcome advances, requests for sexual favors, or other offensive verbal, visual, or physical conduct.

Complaint Procedure

If you believe you have been harassed, or you become aware of an incident of the harassment of someone else which affects Scouting in any way, you are responsible for reporting the incident immediately to the Camp Director, Reservation Director, or Scout Executive. An accusation of harassment will be investigated quickly and firmly, and in connection with legal counsel or other investigator if appropriate. A substantiated violation of this policy will result in disciplinary action up to and including withdrawal of BSA membership. Reporting harassment will not result in any form of retaliation.

As Scouting volunteers, we know the Scout Oath and Law should be the only rules we need to live by. Your help in ensuring a positive Scouting environment for everyone is appreciated.

Swim Checks

Prior to participating in any aquatic activity, each camper must complete a swim check and be issued a buddy tag. Swim check is done on day of arrival- Sunday. For details, please consult the Swim Classification Procedures section of this manual.

Totin' Chip

The Totin' Chip is a license for Scouts to carry an ax or knife. All Scouts must have a Totin' Chip card before they may carry an ax or knife at Owasippe.

Two-Deep Leadership

- Two Leaders are required with each Troop at Owasippe.
- Troops with more than 10 boys will need one additional Leader for each multiple of 10 boys after the first 10.
- The camp Scoutmaster must be at least 21 years of age.
- The second Leader must be 18 years of age.

- All people 18 years of age and older are considered adults in camp.
- All Leaders must be registered members of the Boy Scouts of America and must submit a State of Michigan youth protection form before being approved for camping at Owasippe.
- Leaders and Scouts may not stay in the same tent unless it is a parent/child situation.
- Leaders are responsible for the supervision of their Troop at all times

Youth Protection Policy

The youth protection policy of the Boy Scouts of America as described in the Guide to Safe Scouting is in effect at Owasippe Scout Reservation. All Campers and Staff are required to adhere to these policies and help enforce them. Violators of the youth protection policy will be asked to leave, and the Scout Executive of the unit's council will be informed of the violation.

Youth Protection Training **

It is the policy of the Pathway to Adventure Council that all adults who serve in any capacity with the Unit while at camp will be trained in the Youth Protection policies and procedures of the BSA. All Leaders eighteen years of age and older must show a signed training card, valid certificate of completion, or a signed copy of a BSA training report upon arrival at camp.

Vehicles and Parking

- All vehicles must be registered at check-in using the vehicles in camp sheet found in the appendix.
- All drivers of vehicles on camp property must be 18 years of age or older, have no moving violations during the past two years, and possess a valid driver's license.
- All campers and staff will wear safety belts while riding in a vehicle on camp property.

Vehicles and Parking (continued)

- All riders must remain seated and refrain from distracting the driver.
- All loading and unloading of campers and gear must be done OFF the roadway. Campers are to remain orderly and enter and leave the vehicle in single file.
- No one is allowed to ride in the back of ANY truck.
- The speed limit on all camp roads is 10 miles per hour.
- Parking is limited to designated parking lots. **Vehicles are not permitted to remain in campsites.**
- Special parking permits for campers with special needs are issued by the camp director.
- Repeated or flagrant violation of these policies will result in denial of driving privileges or expulsion from camp.

Visitor Policy

- Parents and other visitors are welcome at Owasippe. A visitor is defined as someone who stays for less than 36 hours at camp. Visitors who stay beyond that point are considered campers or volunteer staff and must comply with any and all standards that would apply.
- All visitors must check in at the Ad Center. They will need to fill out the visitors' log, which includes name and contact information as well as vehicle information and provide a copy of their driver's license. After this is complete, a wristband will be issued.
- Visitors who arrive after hours need to check in at the health lodge.
- Visitors must get unit leader approval to stay in a campsite and may not be unsupervised with youth at any time they are at camp. Hotel rooms are also commonly available in town.

Annual Health and Medical Record Policy **

Policy on Use of the Annual Health and Medical Record

In order to provide better care for its members and to assist them in better understanding their own physical capabilities, the Boy Scouts of America recommends that everyone who participates in a Scouting event have an annual medical evaluation by a certified and licensed health-care provider—a physician (MD or DO), nurse practitioner, or physician assistant. Providing your medical information on this fourpart form will help ensure you meet the minimum standards for participation in various activities. Note that unit leaders must always protect the privacy of unit participants by protecting their medical information.

Parts A and B are to be completed at least annually by participants in all Scouting events. This health history, parental/guardian informed consent and hold harmless/release agreement, and talent release statement is to be completed by the participant and parents/guardians.

Part C is the physical exam that is required for participants in any event that exceeds 72 consecutive hours, for all high-adventure base participants, or when the nature of the activity is strenuous and demanding. Service projects or work weekends may fit this description. Part C is to be completed and signed by a certified and licensed health-care provider—physician (MD or DO), nurse practitioner, or physician assistant. It is important to note that the height/weight limits must be strictly adhered to when the event will take the unit more than 30 minutes away from an emergency vehicle, accessible roadway, or when the program requires it, such as backpacking trips, high-adventure activities, and conservation projects in remote areas.

Medical Record Retention Policy

The State of Michigan requires that the camp retain a copy of the Annual Health and Medical Record for up to three years after attending camp. Campers are required to submit a copy of their health form during medical rechecks. Owasippe will keep the copy submitted at check-in which will be kept in locked storage.

Medical Recheck Policy

The State of Michigan requires that every camper undergo a medical screening within the first 24 hours of arriving at camp. This is part of the unit check-in process in the section camp. Campers who arrive late must report to the camp office upon arrival at camp for their medical screening.

Medication Policy

The administration of prescription medication is the responsibility of the individual prescribed the medication and/or that individual's parent or guardian. A leader, after obtaining all the necessary information, can agree to accept the responsibility of making sure a youth takes the necessary medication at the appropriate time, but the BSA does not mandate or necessarily encourage the leader to do so.

Medication Record

The unit is required to turn in a list of all medication in camp. This includes prescription and over-the-counter medication.

Medication Storage

Each unit is required to provide secure storage for all medication. The camp office is available if the unit does not have adequate storage, or requires refrigerated storage. Camp staff will not administer medication to Scouts or leaders.

Emergency Procedures

All campers must be completely familiar with Owasippe Emergency Procedures. Copies of the Emergency Procedures are posted in each camp office, program area, and campsite bulletin board and are the most up to date versions

- In the event that the section camp alarm (bell or horn) is sounded, ALL CAMPERS (adults and youth) must immediately report to the designated camp area. Your check in guide will identify the alarm in your section camp.
- An emergency drill will be conducted within 24 hours of each Troop's arrival at Owasippe. The alarm will sound and all campers will report to the designated area as if there were an actual emergency.

Accident or Illness

- Administer first aid within your capabilities.
- Notify the section camp office before going to the Health Lodge. Let the staff know why you are going, and have them call the Health Lodge and notify them that you are coming in.
- If accident or illness is severe, send runners to notify the camp office. Do not move the victim. Give the location and nature of the problem to the staff, and they will call for Health and Safety personnel to respond to you.
- In the event that a camper must be transported to a medical facility, an adult leader MUST accompany the camper to the hospital. Youth protection standards must be maintained.

Evacuation

- Section camp alarm is sounded. All persons should report to the designated area immediately.
- Staff will be assigned to assist and direct campers to safety.
- If there is time, leaders should bring any prescription medications that may be stored in their site with them when evacuating.

Fire in Camp

- If you discover a wild fire or structure fire, report it to the camp office or nearest staff member immediately. DO NOT attempt to fight the fire!
- Section camp alarm will be sounded. All persons should report to the designated area immediately. In the event that the designated area cannot be reached without crossing the fire zone, go to the nearest program area and locate a staff member to assist you.
- Once at the designated area, adult leaders should account for all Troop members and report any missing campers to the Camp Director.
- Adult leaders should stand ready to assist staff in dropping tents and removing any fuel cylinders from their campsites, if requested to do so.

Lost Person

- If you must report a lost person, notify the section camp office or nearest staff member immediately. Be prepared to give pertinent information such as name, site, Troop, last known location, and any possible destination. ALSO DESCRIPTION OF TYPES AND COLORS OF CLOTHES WORN. Height, weight, and hair color of lost person.
- A preliminary search will be conducted by staff members.

Lost Person (continued)

- If the preliminary search does not locate the subject, the section camp alarm will be sounded. All campers should report to the designated area for a head count.
- If the missing person does not report for head count, a full search will be implemented.

Lost Swimmer

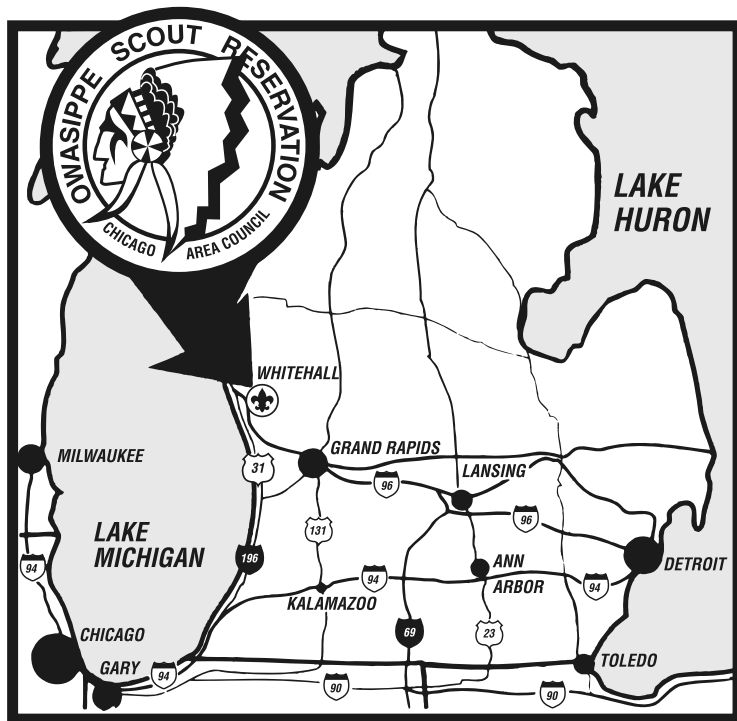
- If you must report a lost swimmer, notify the Aquatic Area Director immediately. Give the missing swimmer's name, unit, and site number, if known.
- Aquatic and Reservation Staff will begin search procedures.
- Section camp alarm will be sounded. All campers should report to the designated area for a head count.

Power Outages

- In the event that power is off causing the radio system to be inoperable, the Camp Director will assign two drivers to be on standby to transport any sick Scout in a safe manner to the Health Lodge or to transport any messages if the need arises.
- The Camp Director will assign one driver to report the power outage to the Ad Center.
- Ad Center will send a messenger to all camps with emergency information.
- Back-up power sources will be initiated and an emergency telephone will be used.

Severe Weather

- All aquatic areas, C.O.P.E., climbing, and the horse ranch will close when thunder or lightning occurs, no matter how distant.
- Troops should store all loose items and tighten tie-downs for possible high winds.
- Move away from streams (flooding) and lone trees (lightning hazard).
- As severe weather approaches, the section camp alarm may be sounded. If this occurs, report to the designated area immediately. Troops may be instructed to move to places of safety by staff members.
- If a warning is issued, outdoor emergency sirens will be activated. Take immediate shelter. Move into the interior portion of a solid structure if possible. If caught out in the open, lay down flat and cover your head.



Directions to the Owasppe Scout Reservation

From Chicago, Wisconsin

I-94 to exit 34 in Michigan; I-196 north to Holland, north on U.S. 31 to Russell Road; go right on Russell Road; and go 7 miles to Reservation.

Michigan & West;

North on U.S. 31 to Russell Road; go right on Russell Road; and go 7 miles to Reservation.

From Indianapolis & South:

I-69 to I-94; west to U.S. 131; north to Grand Rapids; I-96 to U.S. 31; north on U.S. 31 to Russell Road; go right on Russell Road, and go 7 miles to Reservation.

From Detroit:

I-96 west past Lansing and Grand Rapids to U.S. 31 at Muskegon; U.S. 31 north to Russell Road exit; turn right on Russell Road, and go 7 miles to Reservation.

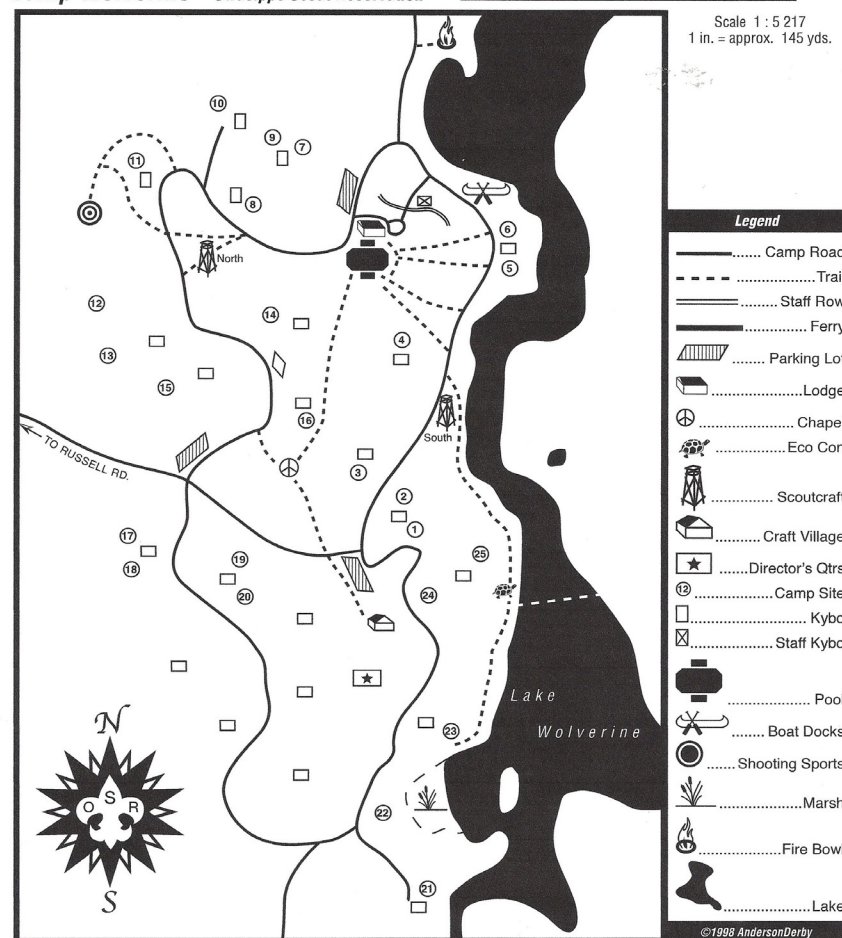
From Southeast & East:

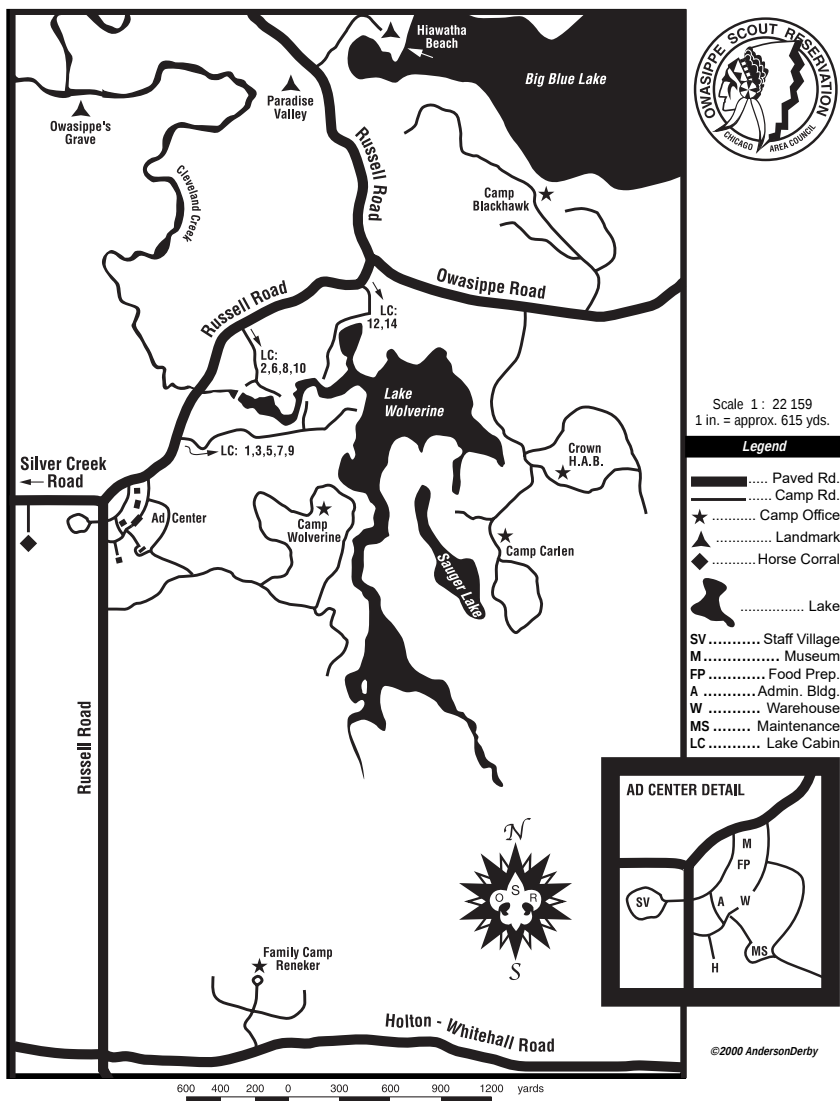
Any route north to Ohio Toll Road; west to I-69; I-69 North to I-94; I-94 west U.S. 131; follow same route north given from Indianapolis.

Camp Wolverine - Owasppe Scout Reservation

150 100 50 0 75 150 225 300 yards

Scale 1 : 5 217
1 in. = approx. 145 yds.





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Ron Derby, Derby Designs, LLC